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Until recently, databases contained easily indexed numbers and text. Today, in the age of powerful, graphically based computers, and the world wide web, databases are likely to contain a much greater variety of data forms, including images, sound, video clips, and even handwritten documents. When multimedia databases are the norm, traditional methods of working with databases no longer apply. How do you query a video library, or an image database containing x-rays, or sounds in an audio database? Principles of Multimedia Database Systems explains how to work with these new multimedia data forms. It is the first comprehensive treatment of the skills and techniques required to build, maintain, and query multimedia databases. This book presents the mix of techniques necessary for working with multimedia databases, including synthetic solutions for the design and deployment of multimedia database systems. Because rapid technological developments are constantly changing the landscape of multimedia databases, the book teaches basic theoretical principles applicable to any database. \* Covers the major issues of multimedia database design, with a strong focus on distributed multimedia databases. \* Discusses important topics including how to organize the vast data types, storage and retrieval, and creation and delivery of multimedia presentations. \* Organized around the lively scenario of a crime-fighting database that evolves as new concepts are introduced. \* Includes numerous exercises and suggestions for programming projects. \* Additional materials on the web include updates, on-line supplements, and links to downloadable software.

This volume is a compendium of recent research and development work pertaining to the problems and issues in the design and development of multimedia database systems. The design of indexing and organization techniques and the development of efficient and

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With the rapid growth in the use of computers to manipulate, process, and reason about multimedia data, the problem of how to store and retrieve such data is becoming increasingly important. Thus, although the field of multimedia database systems is only about 5 years old, it is rapidly becoming a focus for much excitement and research effort. Multimedia database systems are intended to provide unified frameworks for requesting and integrating information in a wide variety of formats, such as audio and video data, document data, and image data. Such data often have special storage requirements that are closely coupled to the various kinds of devices that are used for recording and presenting the data, and for each form of data there are often multiple representations and multiple standards - all of which make the database integration task quite complex. Some of the problems include: - what a multimedia database query means - what kinds of languages to use for posing queries - how to develop compilers for such languages - how to develop indexing structures for storing media on ancillary devices - data compression techniques - how to present and author presentations based on user queries. Although approaches are being developed for a number of these problems, they have often been ad hoc in nature, and there is a need to provide a principled theoretical foundation.

Multimedia services involve processing, transmission and retrieval of multiple forms of information. Multimedia services have gained momentum in the past few years due to the easy availability of computing power and storage media. Society is demanding human-like intelligent behaviour, such as adaptation and generalization, from machines every day. With this view in mind, researchers are working on fusing intelligent paradigms such as artificial neural networks, swarm intelligence, artificial immune systems, evolutionary computing and multiagents with multimedia services. Artificial neural networks use neurons, interconnected using various schemes, for fusing learning in multimedia-based systems. Evolutionary computing techniques are used in tasks such as optimization. Typical multiagent systems are based on Belief-Desire-Intention model and act on behalf of the users. Typical examples of intelligent multimedia services include digital libraries, e-learning and teaching, e-government, e-commerce, e-entertainment, e-health and e-legal services. This book includes 15 chapters on advanced tools and methodologies pertaining to the multimedia services. The authors and reviewers have contributed immensely to this research-oriented book. We believe that this research volume will be valuable to professors, researchers and students of all disciplines, such as computer science, engineering and management. We express our sincere thanks to Springer-Verlag for their wonderful editorial support.

Database Semantics: Semantic Issues in Multimedia Systems reflects the state of the art of emerging research on the meaning of multimedia information, as presented during IFIP's Eighth Data Semantics Working Conference (DS-8), organized by its Working Group 2.6 on Databases, and held at Rotorua, New Zealand, in January 1999. DS-8 was planned as an active forum for researchers and practitioners focusing on those issues that involve the semantics of the information represented, stored, and manipulated by multimedia systems. Depending on the topic and state of research, issues may be covered either deeply theoretically or quite practically, or even both. These proceedings contain twenty-one papers carefully selected by an International Programme Committee and organized in six thematic areas: Video Data Modelling and Use; Image Databases; Applications of Multimedia Systems; Multimedia Modeling in General; Multimedia Information Retrieval; Semantics and Metadata. For almost every area, important topics and issues include: data modeling and query languages for media such as audio, video, and images; methodological aspects of multimedia database design; intelligent multimedia information retrieval; knowledge discovery and data mining in multimedia information; multimedia user interfaces. Three visionary keynote addresses, by famous experts Ramesh Jain, Hermann Maurer and Masao Sakauchi, set the stage for discussion and future directions for the field. The collection of papers that resulted now offers a glimpse of the excitement and enthusiasm from DS-8. Database Semantics: Semantic Issues in Multimedia Systems is suitable as a secondary text for a graduate-level course on database systems, multimedia systems, or information retrieval systems and as a reference for practitioners and researchers in industry.

This book constitutes the proceedings of the Fourth International Workshop on Multimedia Information Systems (MIS '98) held in Istanbul, Turkey in September 1998. This workshop builds upon the success of the three previous workshops in this series that were held in Arlington, VA, West Point, NY, and Como, Italy. As in the past, this is a small focused workshop, consisting of participants drawn from a wide variety of disciplines (e. g. theory, algorithms, real time systems, networks, operating systems, graphics and visualization, databases, artificial intelligence, etc. ), all of which focus on research on one or more aspects of multimedia systems. The workshop program included 19 technical papers, three invited talks, and one panel. Of the technical papers 13 were accepted as regular papers and 6 as short contributions. These papers cover a number of areas including: Multimedia storage system design Image storage and retrieval systems Quality of service considerations Networking support for multimedia information systems Distributed virtual environments Multimedia system architecture issues The invited talks were given by three experts well known for their work in this area. Satish K. Tripathi's (University of California, Riverside) talk was on " Quality of Service Support for Multimedia Data on Internet ", Paul Emmerman (US Army Research Laboratory) discussed " Visualizing the Digital Battlefield ", and Val Tannen (University of Pennsylvania) presented " Heterogeneous Data Integration with Mobile Information Manager ". The panel discussion, organized by Chahab Nastar of INRIA, France, addressed " Trends in Visual Information Retrieval.

Component Database Systems is a collection of invited chapters by the researchers making the most influential contributions in the database industry's trend toward componentization This book represents the sometimes-divergent, sometimes-convergent approaches taken by leading database vendors as they seek to establish commercially viable componentization strategies. Together, these contributions form the first book devoted entirely to the technical and architectural design of component-based database systems. In addition to detailing the current state of their research, the authors also take up many of the issues affecting the likely future directions of component databases. If you have a stake in the evolution of any of today's leading database systems, this book will make fascinating reading. It will also help prepare you for the technology that is likely to become widely available over the next several years. \* Is comprised of contributions from the field's most highly respected researchers, including key figures at IBM, Oracle, Informix, Microsoft, and POET. \* Represents the entire spectrum of approaches taken by leading software companies working on DBMS componentization strategies. \* Covers component-focused architectures, methods for hooking components into an overall system, and support for component development. \* Examines the component technologies that are most valuable to Web-based and multimedia databases. \* Presents a thorough classification and overview of component database systems.

This book constitutes the refereed proceedings of the 11th International Conference on Database Systems for Advanced Applications, DASFAA 2006, held in Singapore in April 2006. 46 revised full papers and 16 revised short papers presented were carefully reviewed and selected from 188 submissions. Topics include sensor networks, subsequence matching and repeating patterns, spatial-temporal databases, data mining, XML compression and indexing, xpath query evaluation, uncertainty and streams, peer-to-peer and distributed networks and more.

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